

# **Puzzle Challenge**

# **Coordinator Guide**



# **Materials**

#### **ChessKid Usernames**

Create a ChessKid username for each participant.

#### **ChessKid Clubs**

Create one ChessKid club per puzzle section (e.g. K-6, 7-12) and add usernames to the correct club.

## **†** Login Cards

Print and distribute loain cards with usernames and passwords at the start of the challenge.

#### Prizes

Pencils, stickers, ribbons, medals, trophies, certificates, or other fun rewards.

#### Technology / Display

Laptops, Internet access (venue Wi-Fi or personal hotspot), PA system or microphone, Projector + power cables + HDMI cable, Extension cords / power strips



# **Instructions for Participants**

- Bring your own laptop, tablet, or phone with Wi-Fi or data.
- Download the ChessKid app (for phones or tablets) before the event.
- Sign out of any existing ChessKid accounts.
- You'll receive a one-time login at the event — don't log in or start solving puzzles until told to do so.
- Once instructed, log in and go to the Puzzles section.
- The challenge is a 10-minute race to achieve the highest puzzle rating!



### **Admin Steps** Before the Challenge

- Create ChessKid usernames for all participants.
- Decide on sections (if needed) and create clubs for each.
- Add usernames to the correct club.
- Print and prepare login cards (don't distribute yet).
- Set up laptops and ensure Wi-Fi connection.
- Log in as ChessKid admin and verify club leaderboards.
- Test and set up the projector if using one.



# **Admin Steps**

During the Challenge

# 🐈 Instruct participants to:

- Log out of personal/school ChessKid accounts.
- Log in using the one-time ChessKid credentials.
- Go to the Puzzles section but do not start yet.

## Explain the rules clearly:

- Hold on to your login card for verification.
- The challenge is timed: 10 minutes to solve as many puzzles as possible.
- Stop immediately when time is called.
- 🐈 Start the challenge.
- Monitor and project leaderboards (refresh periodically).
- Announce time remaining at 5, 3, and 1 minute marks.
- Stop the challenge and ensure all players stop solving puzzles.
- Refresh and document the final leaderboards (photo or screenshot).
- **Award prizes!**



# **Tips**

Have helpers ready to assist with tech or logins.



🐈 Encourage sportsmanship and fun!

