

## Summer Camp: Secret Mission

# Bot Battle! #4

CODENAME: THE BOT FILES

Every agent must prove they can outsmart their opponents. ChessKid HQ has three mystery opponents waiting, and each one plays differently. Can you figure out their secrets and outsmart them all?



### Mission Briefing

Choose any 3 ChessKid bots. You can try Qwerty, Fun Judit (named after the legendary GM Judit Polgar!), Pet Bots, or even Little Gotham.

A real secret agent trusts their instincts so no hints allowed!

### Bonus challenge



After each match, file your official **Bot Report**.

Were they sneaky? Defensive? Overconfident? Rank your opponents from easiest to toughest.

A good agent always debriefs after a mission!



### ChessKid HQ Tip

The best agents keep detailed notes. Use a notebook or whiteboard to track your bot battles.

### Parent/Counselor Tip



Pick a bot yourself and compare notes with your camper.

